



Northern Burlington Instructional Athletic Association
P.O. Box 334, Columbus, New Jersey 08022

2005 T-Ball Rules (5 & 6 years old) ***Northern Burlington Cal Ripken Jr. Baseball League***

GOAL: To introduce and instruct the fundamentals of the game of baseball to five and six year old girls and boys, while providing time for them to recreate and have fun.

Playing Rules: As adopted by the Babe Ruth/Cal Ripken Baseball and amended by agreement of participating Township Representatives.

Rule 1: Players

a. Eligibility

Comprised of children (co-ed) who are at least five years of age after August 1, 2004, and still six years old before August 1, 2005.

b. Rosters

It is recommended that the team rosters be no larger than 12 players maximum. Boys and girls eligible.

c. Playing time

Free defensive substitution at all times, regardless of batting order. All players are placed in the batting order. The intent of the rule is to play each player as much as possible.

This is an instructional league, and players learn by practicing and playing.

c. Uniforms

A special effort has been made to equip all teams with uniform shirts that are different in color to any opponent they may play. Players should be in proper uniform for all games, including uniform cap, jersey, pants if provided, and cleats or sneakers.

Rule 2: The Ball.

- a. Rawlings TVB or equivalent.

Rule 3: Umpires

Umpires will not be assigned to Tee-Ball games. One coach from each team is allowed on the field to provide instruction at any time.

Rule 4: Timing of Games

- a. One hour time limit on games.
- b. Games shall be no longer than 6 innings in length and may be stopped before six innings or 60 minutes upon agreement and at the discretion of the coaches.

Rule 5: Scoring

- a. No score will be kept during Tee Ball games.

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Rule 6: Batting/Playing the Game

- a. All batters will bat the ball from a Batting Tee. There will be **NO PITCHING** either by a coach or player. The tee should be adjusted so that the batter will be able to swing level, and so that contact is made in front of home plate. (NOTE: Standard tees are designed improperly. A standard tee must be set *in front* of home plate, **NOT ON TOP OF IT!!**).
- b. All rostered players present for the game shall bat in order, whether playing defensively at the time, or not.
- c. There is no bunting.
- d. The pitcher should be in contact with the rubber, which may be set at 35-40 feet, to start play.
- e. An inning is over when nine players (or the entire team up to 11 players) have batted or three outs are made, whichever occurs first. The ninth or last batter of the inning, once reaching first base safely, will continue to circle the bases until he or she reaches home.
- f. Batting helmets must be worn while at bat and while running the bases.
- g. When the ball is hit, it must go at least 15 feet, which is delineated by an arc drawn from foul line to foul line.
- i. If a batter hits part of the ball and part of the rubber tee, it is a fair ball if the ball goes past the 15 foot arc. If a batter hits all rubber or the ball does not go past the 15 foot arc, it is a foul ball.
- j. No stealing or leading from bases is permitted.
- k. Sliding is permitted--feet first only. **NO HEAD-FIRST SLIDING.** No sliding into first base.

Rule 7: Defense

- a. All extra players are permitted to play the outfield.
- b. A player in full catcher's gear should assume the catching position behind home plate.
- c. Free defensive substitution, regardless of batting order, throughout the game.
- d. A coach may be stationed beyond the infielders to provide instruction to all defensive players.

Rule 8: HAVE FUN!!

21April2005 Revision